

STAR VOYAGER

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PROGRAMMA International, Inc.

MEMORY REQUIREMENT: 32K

You are about to embark upon three adventures into the depths of outer space. Your vehicle: a spacecraft equipped with a powerful destructo ray.

Adventure I:

You must destroy the EMPEROR'S evil city by flying directly into its flight deck and destroying its Control Center. To accomplish this, you must Permeate the city's built-in defenses; a deadly minefield, Base Lasers, and the EMPEROR'S Royal Interceptors.

Adventure II:

You're running low on fuel; your energy banks have been depleted. In order to complete your mission and safely return to Earth you must land in the DOCKING BAY of a military outpost. Here you may re-energize and re-fuel. Unfortunately, the dimensions of the landing bay will barely accomodate your craft.

Adventure III:

Your triumphant return has been indeterminately delayed as you encounter a fleet of SPACE PIRATES. These ships are computer controled and programmed to maneuver for attack. As each Pirate ship is vanquished, the surviving fighters will attack with renewed vigor.

STAR VOYAGER is equipped with FIVE levels of difficulty, which provide a stimulating challenge for both the novice and the expert.

HIGH RESOLUTION WITH EXCITING
SOUND.

STAR VOYAGER LOADS IN THE FOLLOWING MANNER:
*200,8000R

PROGRAMMA
PRODUCT
DESCRIPTION



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